

AGENT CARD

USER MANUAL

61200160L1#HS-1B June 2000

Trademark Information

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Notes provide additional useful information.



Cautions signify information that could prevent service interruption.



Warnings provide information that could prevent damage to the equipment or endangerment to human life.

FEDERAL COMMUNICATIONS COMMISSION RADIO FREQUENCY INTERFERENCE STATEMENT

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio frequencies. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Shielded cables must be used with this unit to ensure compliance with Class A FCC limits.



CANADIAN EMISSIONS REQUIREMENTS

This digital apparatus does not exceed the Class A limits for radio noise emissions from digital apparatus as set out in the interference-causing equipment standard entitled "Digital Apparatus," ICES-003 of the Department of Communications.

Cet appareil nuerique respecte les limites de bruits radioelectriques applicables aux appareils numeriques de Class A prescrites dans la norme sur le materiel brouilleur: "Appareils Numeriques," NMB-003 edictee par le ministre des Communications.

CANADIAN EQUIPMENT LIMITATIONS

Notice: The Canadian Industry and Science Canada label identifies certified equipment. This certification means that the equipment meets certain telecommunications network protective, operational, and safety requirements. The Department does not guarantee the equipment will operate to the user's satisfaction.

Before installing this equipment, users should ensure that it is permissible to be connected to the facilities of the local telecommunications company. The equipment must also be installed using an acceptable methods of connection. In some cases, the company's inside wiring associated with a single line individual service may be extended by means of a certified connector assembly (telephone extension cord). The customer should be aware that compliance with the above limitations may not prevent degradation of service in some situations.

Repairs to certified equipment should be made by an authorized Canadian maintenance facility designated by the supplier. Any repairs or alterations made by the user to this equipment, or equipment malfunctions, may give the telecommunications company cause to request the user to disconnect the equipment.

Users should ensure for their own protection that the electrical ground connections of the power utility, telephone lines and internal metallic water pipe system, if present, are connected together. This precaution may be particularly important in rural areas.



Users should not attempt to make such connections themselves, but should contract the appropriate electric inspection authority, or an electrician, as appropriate.

The Load Number (LN) assigned to each terminal device denotes the percentage of the total load to be connected to a telephone loop which is used by the device, to prevent overloading. The termination on a loop may consist of any combination of devices subject only to the requirement that the total of the Load Numbers of all devices does not exceed 100.

IMPORTANT SAFETY INFORMATION

SAVE THESE INSTRUCTIONS

When using your telephone equipment, please follow these basic safety precautions to reduce the risk of fire, electrical shock, or personal injury:

- 1. Do not use this product near water, such as near a bathtub, wash bowl, kitchen sink, laundry tub, in a wet basement, or near a swimming pool.
- 2. Avoid using a telephone (other than a cordless-type) during an electrical storm. There is a remote risk of shock from lightning.
- 3. Do not use the telephone to report a gas leak in the vicinity of the leak.
- 4. Use only the power cord, power supply, and/or batteries indicated in the manual. Do not dispose of batteries in a fire. They may explode. Check with local codes for special disposal instructions.

WARRANTY AND CUSTOMER SERVICE

ADTRAN will replace or repair this product within five years from the date of shipment if it does not meet its published specifications or fails while in service. For detailed warranty, repair, and return information refer to the ADTRAN Equipment Warranty and Repair and Return Policy Procedure.

Return Material Authorization (RMA) is required prior to returning equipment to ADTRAN.

For service, RMA requests, or further information, contact one of the numbers listed on the back page of this manual.

LIMITED PRODUCT WARRANTY

ADTRAN warrants that for five (5) years from the date of shipment to Customer, all products manufactured by ADTRAN will be free from defects in materials and workmanship. ADTRAN also warrants that products will conform to the applicable specifications and drawings for such products, as contained in the Product Manual or in ADTRAN's internal specifications and drawings for such products (which may or may not be reflected in the Product Manual). This warranty only applies if Customer gives ADTRAN written notice of defects during the warranty period. Upon such notice, ADTRAN will, at its option, either repair or replace the defective item. If ADTRAN is unable, in a reasonable time, to repair or replace any equipment to a condition as warranted, Customer is entitled to a full refund of the purchase price upon return of the equipment to ADTRAN. This warranty applies only to the original purchaser and is not transferable without ADTRAN's express written permission. This warranty becomes null and void if Customer modifies or alters the equipment in any way, other than as specifically authorized by ADTRAN.

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Agent Card User Manual

Chapter 1 Introduction

AGENT CARD OVERVIEW

The embedded Agent Card is a standard TSU product option card that allows Simple Network Management Protocol (SNMP), telnet, and T-Watch over TCP/IP management of the TSU/HSU in which the card is installed as well as up to 16 additional devices that are *daisy chained* to the Agent Card. The Agent Card also forwards traps received from chained devices as SNMP traps to network management stations (NMS). See the appendix *SNMP* for more information. The Agent Card is connected to a TCP/IP network using either the 10-Base-T Ethernet or EIA-232 serial line internet protocol (SLIP) interface on the rear panel of the option module. Figure 1-1 on page 1-2 shows a typical Agent Card application.

Each of the Agent Cards in this application must be assigned a fixed IP address. The unit ID of each TSU is appended to the SNMP community name to provide unique identification of chained units.

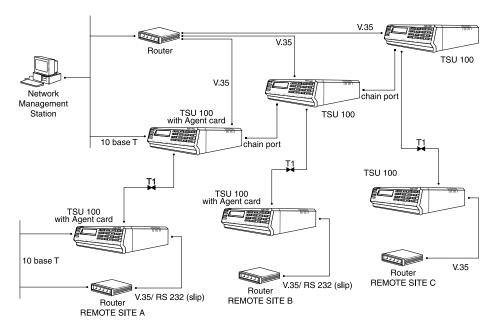


Figure 1-1. Typical Agent Card Application

FUNCTIONAL DESCRIPTION

The Agent Card is designed to fit in the option slot of a TSU 100/120/600 or an HSU 100/120/600 and is subject to their operation and control. The Agent Card is configured using the front panel menus and the telnet/terminal interface.

Features

The Agent Card has the following features:

- 10-Base-T interface for local area network (LAN) connection to network management station.
- SLIP EIA-232 interface for serial connection to network management station.
- *Proxy* chain output for connection to other TSU devices. This permits one Agent Card to serve up to 16 ex-

ternal devices (other TSU 100/120/600 s, ISU 512s, or standalone TSUs).

- Flash ROM upgrade using EIA-232 port.
- For TSU product management tasks, support for SN-MP, telnet, and T-Watch over TCP/IP.
- Ability to configure the Agent Card with a VT 100 terminal attached to the EIA-232 interface.
- For hardware to IP address mapping, support for Address Resolution Protocol (ARP).
- For basic IP error reporting, support for Internet Control Message Protocol (ICMP).
- Support for packet internet groper (PING).

Agent Card Specifications

The Agent Card conforms to the following specifications:

10-Base-T Interface

Interface Rate Connector	Complies with IEEE 802.3 10 megabits per second (Mbps) RJ-45 (AT&T 258A) connector
Indicators	Transmit, receive, link status, central pro- cessing unit (CPU) access (via front pan- el)
Receiver	Accepts signal > 300 millivolt (mV)
Protocols	Network: IP
	Transport: TCP, UDP
	Service: SNMP, Telnet, ICMP, ARP, PING, T-Watch

SLIP/EIA-232 Interface

Interface	EIA-232 physical interface
Rates	1200, 2400, 4800, 9600, 19200, 38400 bits per second (bps)
Signals	RD, TD, CTS, RTS, DCD, RI, DTR
Pinout	DCE

	Connector	RJ-45 connector
	Protocols	Network: IP
		Transport: TCP, UDP
		Service: SNMP, Telnet, ICMP, ARP, PING, T-Watch
Chain-Out Interface		
	Interface	EIA-232 physical interface (TSU-X00 chain-out interface)
	Rates	1200, 2400, 9600, 19200, 38400 bps
	Connector	RJ-45 (AT&T 258A) connector
	Signals	RXD, TXD
	Pinout	DTE
	Connector	RJ-45
	Protocols	Link: ADLP
		Service: T-Watch, ATEL
Common		
	Mechanical	Mechanically compatible with option slot of TSU-X00
	Environmental	Operating temperature 0 to 45 °C
	Tests	Extensive self tests
MIB Support		
		MIB II
		RFC 1406 (DS1 MIB)
		ADTRAN DS1 Extension Management In- formation Bases (MIBs)
		All TSU-X00 enterprise MIBs
Trap Support		
		ADTRAN TSU-X00 enterprise traps (in- cluding option modules) MIB II SNMP traps

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PHYSICAL DESCRIPTION

The Agent Card is an option module which plugs into the option slot in the rear of the TSU/HSU. See Figure 1-2.

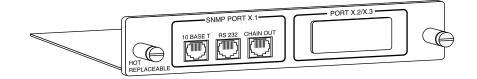


Figure 1-2. Agent Option Module

The Agent Card rear panel includes a plastic plug over a cutout for a V.35 connector. This allows a V.35 Nx56/64 interface plug-on card to be added to the Agent Card. The PORT X.1 identification on the rear panel is linked to the port numbering philosophy of the TSU/HSU product family. The X represents the slot number, and the .1 indicates the port number. For the TSU 100 application, there is only one option slot. Therefore, the port designation for the Agent port is 1.1. If added, the Nx56/64 port designation is 1.2. These port numbers appear in the front panel LCD menu displays.

Chapter 1. Introduction

Chapter 2 Installation

UNPACK, INSPECT, POWER UP

Receipt Inspection

Carefully inspect the Agent Card for any shipping damage. If damage is suspected, file a claim immediately with the carrier and contact ADTRAN Customer and Product Service. If possible, keep the original shipping container for use in shipping the Agent Card for repair or for verification of damage during shipment.

ADTRAN Shipments Include

The following items are included in ADTRAN shipments of the TSU IQ Rackmount:

- Agent Card
- Agent/TSU jumper cable
- EIA-232 DB-25 to RJ-45 adapter
- User Manual (to be inserted into main *TSU/HSU User Manual*)

Provided by Customer

The customer must provide the following cables:

- Cable for connection to 10-Base-T LAN (RJ-45)
- Cable for connection to router or terminal server SLIP port (not required if 10-Base-T port is used)

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AGENT CARD INSTALLATION



Instructions on installing the Agent Card in the TSU 100/600 also apply to the TSU 120 and the HSU 100/120/600.



Turn the units off where installing the Agent Card.

Agent Card Placement

Figure 2-1 represents the action required for proper placement of the Agent Card.

- 1. Remove cover plate from the rear panel.
- 2. Slide option module into the rear panel until it is positioned firmly against the front.
- 3. Fasten thumb-screws at both edges of option module.
- 4. Install Agent/TSU jumper cable between the **Chain-out** connector on the Agent Card and the **Chain-in** connector on the TSU.
- 5. Install additional jumpers between the unit chain-in and chain-out ports to manage other units by the Agent Card.

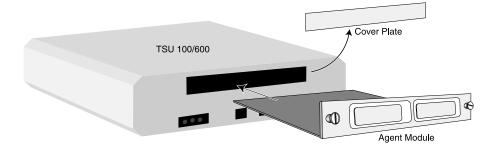


Figure 2-1. Installing the Agent Card

Power Connection

Each Agent Card derives power from the base of the unit. Power to the unit is supplied by a captive eight foot power cord.

Wiring

The Agent Card has three RJ-45 style connectors:

- 10-Base-T for connection to an Ethernet LAN
- EIA-232 for connection to SLIP, VT 100 style terminal, or Flash Download via AFLASH
- Chain-out for connection to the TSU(s) that it is serving

The required wiring connections are:

Connector Type (USOC) = RJ-45

Part number = AMP # 555164-1

Table 2-1. 10-Base-T Ethernet

		To NIC
	Pin 1	TX1
	Pin 2	TX2
	Pin 3	RX1
	Pin 6	RX2

	Pin	Name	Description
	1	GND	Signal Ground
EIA-232	2	RTS	Request to Send (Input)
$\bigcirc \hline \bigcirc \hline \bigcirc \bigcirc$	3	TD	Transmit Data (Input)
	4	DTR	Data Terminal Ready (Output)
	5	RD	Receive Data (Output)
	6	CD	Carrier Detect (Input)
	7	RI	Ring Indicate (Input)
	8	CTS	Clear to Send (Output)

Table 2-2. Pinout for EIA-232 Connector



This port is wired as a DCE interface; however, pins 4, 6, and 7 (DTR, CD, RI) are wired to allow connection to an external DCE using a special crossover RJ-45 to DB-25 converter (the standard RJ-45 to DB-25 converter supplied with the Agent Card does not connect pins 4, 6, and 7).

Table 2-3. Pinout for Chain-Out Connector

Pin	Name	Description
1	Ground	Signal Ground
3	TD	Transmit Data (Input)
5	RD	Receive Data (Output)

POWER-UP TESTING AND INITIALIZATION

The Agent Card executes a self test during the power-up sequence, as described in the *TSU 100/600 User Manuals*. No initialization input is required. Any previously configured setting for the Agent Card is restored automatically upon power-up.

Successful Self Test

The green OK LED, located with the Module LEDs on the front panel, illuminates when a successful self test is completed and the configuration is successfully restored. See *Front Panel Operation, TSU 100/600 User Manual.*

Failed Self Test

The LCD displays a message during power up if the Agent Card fails one or more of the self tests. See *TSU* 100/600 User Manual. The appendix *TSU* 100/600 System Messages identifies specific Agent Card failures in the alarm listings.

Operation Alarms

When an alarm condition is detected, the red ALARM LED on the front panel illuminates.

Chapter 2. Installation

Chapter 3

Operation

OVERVIEW

The Agent Card is controlled as part of the TSU 100/600 using the same methods as described in the *TSU 100/600 User Manual.*

See the *TSU 100/600 User Manual* for descriptions of front panel indicators and buttons.



Instructions on installing the Agent Card in the TSU 100/600 also apply to the TSU 120 and the HSU 100/120/600.

Menu Structure

When an option card is installed in the TSU 100/600, the unit adds it to the list of selectable options under the Port menu items. These menu items are shaded in the limited overview of the TSU 100 menu shown in Figure 3-1. The appendix, *TSU 100 Complete Menu*, of the *TSU 100 User Manual* shows a complete menu diagram.

Menu Operation

An option module must be selected from the listing in one of the Port menu options before its menus are applicable. With the cursor on one of the Port menu items, press **Enter**

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to display a list of the currently installed option modules. To activate menus for the Agent Card, scroll through the list to display **X.1 AGENT** and press **Enter**.

Once the option module is selected, the Agent menus appear as a subset of, and operate the same as, menus for the TSU 100/600. With the cursor on one of the TSU 100/600 four Main menu choices, press **Enter** or a menu number to display the first two submenu items.

Use the up and down arrows to place the cursor on the desired item and press **Enter** to display the first two submenu choices.

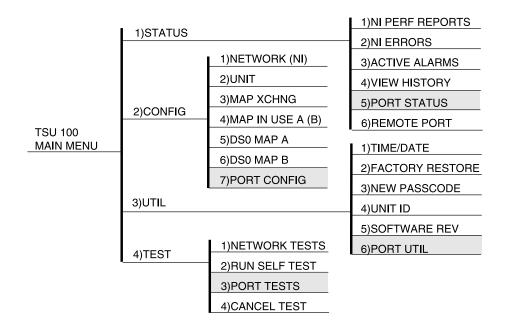


Figure 3-1. TSU 100 Main Menu

AGENT CARD CONFIGURATION

After installation, the Agent Card must be properly configured via the TSU/HSU front panel, telnet session, EIA-232 terminal session, or SNMP MIB browser. Note that certain configuration information such as SNMP community names, telnet password, and Device Configuration Tables *cannot* be viewed or changed from the front panel menus. These items can only be accessed from telnet/terminal menus or the SNMP MIB browser. Also, IP address, default gateway, and subnet mask must be set to their proper values from the front panel or EIA-232 terminal menus before further configuration via telnet or SNMP is possible.



A non-zero passcode must be set on all TSU/HSU units accessed by the Agent Card, including the controller the card is installed in.

A typical application for SNMP access over a 10BaseT LAN would require the following configuration steps:

- 1. Set TCP/IP interface to 10BaseT via the front panel. This is the default setting.
- 2. Configure IP address, default gateway, and subnet mask via the TSU/HSU front panel menus.
- 3. From a personal computer (PC) or workstation anywhere on the TCP/IP network to which the Agent Card is connected, telnet to the Agent Card IP address.
- 4. Set telnet password, community names, trap destination addresses, etc. from telnet menus.

FRONT PANEL MENUS

Port Status

Port Status, a submenu of TSU/HSU Main menu item Status, displays error information about the Agent Card interfaces. An asterisk (*) indicates an item is active (see Figure 3-2). *Agent Card Menu Tree* on page B-1 shows the complete menu.

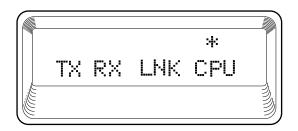


Figure 3-2. 10BaseT Status Display

10BaseT

ТΧ

Indicates that data is being transmitted from the 10BaseT port.

RX

Indicates that data is being received by the 10BaseT port.

LNK

Indicates that current status of the 10BaseT link integrity test (should always be on when the unit is connected to a functional 10BaseT hub).

CPU

Active when the Agent Card CPU is accessing the 10BaseT interface.

EIA-232		
	TD	Transmit data (from DTE)
	RD	Receive data (to DTE)
	RS	Request to send
	CS	Clear to send
	CD	Carrier detect
Chain Port		
	TD	Transmit data (to host device)
	RD	Receive data (from host device)
Flash Download		
	Displays percentage download complete. In non-flash download mode, this option is not available.	

Port Configuration (PORT CONFIG)

Port Configuration, a submenu of TSU/HSU Main menu item Configuration, is used to configure the TSU Agent Card.

IP Interface (10BaseT ETHER, SLIP; defaults to 10BaseT ETHER) Selects the TCP/IP physical interface; 10BaseT Ethernet or SLIP using the EIA-232 serial port.



If this option is set to SLIP, the EIA-232 port **may not** be used as a terminal interface.

IP Address

(0.0.0.0 - 255.255.255.255; defaults to 0.0.0.0)

This is the IP address that uniquely identifies the Agent Card on a TCP/IP network. This address is composed of four decimal numbers, each in the range of 0 to 255, separated by periods. This value is used for either the 10BaseT Ethernet or SLIP interface, depending on the IP interface setting.

Subnet Mask

(0.0.0.0 - 255.255.255.255; defaults to 255.255.255.0) Defines which part of a destination IP address is the Network number. Used along with the Agent Card IP address to determine which nodes must be reached through the default IP Gateway. This value is set to 0.0.0.0 when the IP interface option is set to SLIP.

Default Router

(0.0.0.0 - 255.255.255.255; defaults to 0.0.0.0)

All IP packets destined for nodes not on the Agent Card's local network are not forwarded through this IP address. Normally, this address defines a router connected to the Agent Card's local network. This value is ignored when the IP interface is set to SLP.

RS-232 Rate

(**1200**, **2400**, **4800**, **9600**, **19200**, **38400**; **defaults to 9600**) Selects the baud rate of EIA-232 port.

RS-232 Flow Control

(NONE, HARDWARE; defaults to NONE) Selects the flow control method for the EIA-232 port.

Port Utility (PORT UTIL)

Port Utility, a submenu of the TSU/HSU Main menu item Utilities (UTIL), displays the current software revision and Ethernet MAC address of the Agent Card. Also, Flash Download is initiated from this menu.

SW REVISION

Displays the Agent Card software revision.

ENET ADDRESS

Displays the Ethernet MAC address for the 10BaseT port on the Agent Card.

TELNET/TERMINAL MENUS

Main Menu

NØTE

The telnet/terminal Main menu is the first menu displayed after the telnet/terminal session is established (see Figure 3-3). The default telnet/terminal password is ADTRAN. *Terminal Mode/Telnet Menu* on page C-1 shows the complete menu tree.

Only one telnet/terminal session may be active at a time.

Agent Option Module - TSU 600		
Password: XXXXXXX		
Agent Card Main Menu		
 Host Menu Access Remote Menu Access Unit Access Table Management Configuration TCP/IP Configuration RS-232 Configuration Quit Session Command: 		

Figure 3-3. Telnet/Terminal Main Menu

Host Menu Access

When selected, displays the Main menu for the TSU/HSU in which the Agent Card is installed. Once in terminal mode, **CTRL + X** terminates the telnet session and returns to the Agent Card Main menu.

Remote Menu Access

Displays telnet menus for a remote device (may be another TSU/HSU or any other ADTRAN product that supports telnet via its EIA-232 chain port). After selecting this option, the user may choose to connect to a device entered in the Unit Access Table or enter a unit ID for a unit not in the Unit Access Table. **CTRL + X** terminates the session and return to the Agent Card Main menu.

Unit Access Table

This menu is used to edit/create the Unit Access Table. This table is used to store the Unit ID, Passcode, and Unit Type for units connected via chain ports or connected remotely to the TSU/HSU in which the Agent Card is installed (see Figure 3-4). An entry in the table is only required to support SNMP MIB access or polling. For MIB access, an entry is required only if the unit's passcode is not the same as the Default Unit Passcode, or the unit is a single port TSU Standalone.



It is not necessary to have an entry in this table for a remote unit in order to telnet to it or forward SNMP traps from it. In the telnet case, the Remote Menu Access menu is selected from the Main menu and a unit ID is entered which may or may not be in the Unit Access Table. Also, it is not necessary to add an entry in this table for the TSU/HSU in which the Agent Card is installed. This unit automatically appears as the first entry in the table and is identified as the HOST.

Units accessed via T-Watch over TCP/IP uses the unit ID and passcode set by T-Watch running on the PC.

Unit ID	Passcode	Type	Polled	Poll Status
2 (HOST)	0022	Standard	No	T OII Status
20	DEFAULT	Standard	No	
3	0033	Standard	Yes	UP
6	0095	TSU Stand Alone	No	
8	0022	Standard	Yes	UP
 Add New Modify U Delete U Default U OK Command: 	nit	0022		

Figure 3-4. Unit Access Table

Add New Unit

Adds a new device to the table. The user must enter a device unit ID, passcode, unit type, and polled flag. Unit type can be Standard (which supports any TSU/HSU Multiplexer and the ISU 512) or TSU Standalone (a single port TSU with no option card slot). A passcode of 0 to 9999 for each device or DEFAULT may be selected, which results in the default passcode being used (defined as 0022 in Figure 3-4). Traps are normally sent from the unit in alarm to the Agent Card. For units in the Unit Access Table that are not chained directly to the Agent Card but are managed over Inband or the FDL, traps are not automatically forwarded. Polling must be enabled on the Agent Card for these units in order to receive Traps on the NMS. The Agent Card can be configured to poll selected units for traps by enabling the polled option when adding or modifying a unit entry.

Modify Unit

Allows unit ID, passcode, device type, and polled flag to be changed for an existing entry in the table.

Delete Unit

Deletes an entry in the table.

Default Unit Passcode

Sets the default passcode for all devices in the table that have passcodes set to DEFAULT, or for any unit not listed in the table.

ΟΚ

Returns to the Configure Agent menu.

Management Configuration

This menu sets management information, such as SNMP community names and trap destination addresses.

SNMP Read Community

SNMP Read Community Name defaults to public. NMSs using this community name have Read access for all supported MIB objects but *do not* have the ability to change MIB objects. This value must be set to the *same* value on both the Agent Card and the NMS (Open-View[®], etc.) in order for the NMS to have Read access to MIBs supported by the Agent Card. This value must be a text string of 16 characters or less.

SNMP Read/Write Community

SNMP NMS using this community name have full read/ write access to all supported MIB objects (defaults to *private*). This setting must be the *same* value on both the Agent Card and the NMS in order for the NMS to have read/write access to MIBS supported by the Agent Card. This value must be a text string that is 16 characters or less.



To access other units external to the Agent Card-equipped TSU/HSU using an SNMP MIB browser, append a period and the unit ID of the external device to the Read Only and Read/Write commuity name used in the MIB Browser, for example **public.4**. SNMP on page A-1 gives more information.

SNMP Trap Community

This community name is used for all SNMP traps forwarded by the Agent Card. Traps received from daisy chained units have a period and the unit ID appended to the trap community name.

Host 1 Trap IP Address

The first of four entries for SNMP trap destination addresses. The Agent Card forwards all SNMP traps to the IP address specified in this entry. If the address is set to the default value of 0.0.0.0, no traps are forwarded for this particular value.

Host 2 Trap IP Address

Defaults to 0.0.0.0. Second destination address for SNMP traps.

Host 3 Trap IP Address

Defaults to 0.0.0.0. Third destination address for SNMP traps.

Host 4 Trap IP Address

Defaults to 0.0.0.0. Fourth destination address for SNMP traps.

System Name

A text string that can uniquely identify an SNMP managed node.

System Contact

A text string containing the name, phone number, etc. of the individual responsible for maintaining an SNMP managed node.

System Location

A text string describing the physical location of an SNMP managed node (for example, SECOND FLOOR PBX ROOM).

Auth. Fail Traps Sent (DISABLED, ENABLED: defaults to DISABLED)

When enabled, the Agent Card issues an SNMP trap when any SNMP request is received with an invalid community name. Can be used for security purposes.

Poll Link Status Traps Sent

(DISABLED, ENABLED, defaults to DISABLED) When enabled, the Agent Card sends an SNMP trap whenever a device configured to be polled fails to respond. When the device begins responding to polls, a poll link up trap is sent. The format of the traps are defined in the agent MIB.

Ping IP Hosts

Allows the user to Ping a specific IP address.

Exit

Returns to the Agent Card Main menu.

TCP/IP Configuration

Used to configure TCP/IP.

TCP/IP Interface

See *Front Panel Menus* on page 3-4. (Available as a Read Only option from telnet.)

Agent IP Address

See *Front Panel Menus* on page 3-4. (Available as a Read Only option from telnet).

Agent SUBNET Mask

See *Front Panel Menus* on page 3-4. (Available as a Read Only option from telnet).

Default IP Router

See *Front Panel Menus* on page 3-4. (Available as a Read Only option from telnet).

Telnet/Terminal Timeout

The Agent Card terminates a telnet or terminal session if no activity is detected for this length of time. Only one telnet or terminal session may be active at one time. This timeout prevents an unattended session from blocking interactive access to the agent. The default value is five minutes.

Telnet/Terminal Password

This option allows modification of the password required for entry into a telnet or terminal session. The default value is ADTRAN.

Exit

Returns to the Agent Card Main menu.

RS-232 Configuration

RS-232 Rate

Selects the EIA-232 port rate (see *Front Panel Menus* on page 3-4). This is a Read Only option from telnet and terminal mode.

RS-232 Flow Control

Selects EIA-232 handshake mode (see *Front Panel Menus* on page 3-4).

Quit Session

Terminates the telnet/terminal session.

Flash Download

The Agent Card uses flash memory that allows software updates via the EIA-232 port. The following steps outline the procedure that must be used to update the Flash on the Agent Card:

1. Use the DB-25 to RJ-45 adaptor that is shipped with the Agent Card to connect the EIA-232 port on the Agent Card to one of the COM ports on a PC capable of running AFLASH (the ADTRAN Windows-based Flash Download utility).

NOTE

The latest version of AFLASH, along with the latest revision of the Agent Card firmware, may be obtained from the ADTRAN World Wide Web homepage at http://www.adtran.com.

- 2. Using the TSU/HSU front panel, set the desired EIA-232 baud rate for the Agent Card. To allow the shortest possible download time, 38400 is recommended.
- 3. Launch AFLASH on the PC and follow the on-screen instructions. AFLASH should be set to use the COM port that is connected to the Agent Card. The baud rate on AFLASH should be set to match the same rate that the Agent Card EIA-232 port rate is set to in Step 2.
- Press any front panel key at this point to return to the TSU/HSU menus. The progress of the download can be monitored by selecting FLASH DOWN-LOAD under the Port Status menu for the Agent Card.
- 5. Once the Flash Download has completed, the Agent Card removes the **FLASH DOWNLOAD** alarm and the front panel display should read **FLASH DOWN-LOAD SUCCESSFUL**. Press any front panel key to return to the TSU/HSU menus.

If power is lost during an Agent Card Flash Download session, the **AGENT CARD FLASH DOWNLOAD MODE** message is displayed when power is restored. *Agent Card Failure Messages* on page D-1 lists all error messages. In this situation, AFLASH may be restarted and the download session resumed.

Appendix A SNMP

UNDERSTANDING SNMP

As local area network (LAN) environments became standardized over the past ten years, multi-vendor equipment grew with competition. It became necessary to manage the various vendor equipment from a single control console. Thus, the SNMP emerged as the standard for managing commercial TCP/IP networks.

The term *SNMP* broadly refers to the message protocols used to exchange information between the network and the managed devices, as well as to the structure of network management databases.

Basic Components

SNMP has three basic components: Network Manager, Alert, and MIB.

Network Manager

This is a control program that collects, controls, and presents data pertinent to the operation of the network devices. It resides on a network management station.

Agent	
	This is a control program that responds to queries and commands from the network manager and returns re- quested information or invokes configuration changes initiated by the manager. It resides in each network de- vice.
МІВ	
	This is an index to the organized data within a network device. It defines the operating parameters that can be controlled or monitored. When requesting the network manager to retrieve or modify a particular piece of infor- mation about a network device, the network manager transmits the request to that network device. The agent in that device interprets the incoming request, performs the requested task, and sends its response to the network manager. The network manager collects all the data from the various network devices and presents it in a consis- tent form.
Commands	
Commands	Using SNMP Version 1, the network manager can issue three types of commands: GetRequest, GetNextRequest, and SetRequest.
Commands GetRequest	three types of commands: GetRequest, GetNextRequest,
	three types of commands: GetRequest, GetNextRequest,
	three types of commands: GetRequest, GetNextRequest, and SetRequest. This command retrieves a single item or the first in a se-
GetRequest	three types of commands: GetRequest, GetNextRequest, and SetRequest. This command retrieves a single item or the first in a se-
GetRequest	three types of commands: GetRequest, GetNextRequest, and SetRequest.This command retrieves a single item or the first in a series from a network device.This command retrieves the next item in a series from a

Message	
	The network device issues two types of messages: GetResponse and Trap.
GetResponse	
	This message is the response to a network manager GetRequest or GetNextRequest command.
Тгар	
	This is an unsolicited message issued by a network device to report an operational anomaly or an alarm condition to the network manager.
	These messages are typically encased within information- al packets and transported over the LAN or WAN (wide area network).

AGENT CARD SNMP ACCESS

By default, SNMP MIB Browser access to the Agent Card's IP address with the configured community names accesses the host TSU/HSU the card is installed in. The Agent Card can also act as an SNMP proxy agent for external units. To access MIB variables on externally chained devices, append a period and the Unit ID of the device to the Read and Read/Write community names. For example, if the Read community name configured in the Agent is **public**, specifying "public.3" as the community name in the SNMP MIB Browser allows reading SNMP MIB variables from externally chained unit 3.

If the external unit's passcode is not the default, an entry must be added to the Unit Access Table for SNMP MIB access. Figure 3-4 on page 3-9 gives a description of this operation. However, SNMP traps for the unit can be forwarded without the entry.

SNMP TRAP CONFIGURATION

Traps received by the Agent Card from external units and the host unit are converted into SNMP traps and forwarded to the configured NMS. The source of the trap is uniquely identified at the NMS by a combination of the IP address of the Agent Card, and the Unit ID of the sending device. The Unit ID is present in the trap packet appended to the end of the trap community packet name, for example **public.4**. It is also included as an Octet String variable (adProdPhysAddress) in the trap packet as defined in the individual product MIBs. The latest versions of the product MIBs by default display the appended trap community name in their descriptions.

Typical steps required for Management Station trap configuration are loading the device specific MIBs. and loading or creating device specific Trap Definition Files. The current product MIBs contain keywords embedded in comments that can be used by some network management platforms to automatically generate Trap Definitions. Otherwise, the descriptions may be used as a template for Trap Definitions.

If individual option card port and slot identification is required, it is present in the four byte adProdPhysAddress field of the trap packet. The first two bytes are the Unit ID of the base controller (least significant byte first). The next two bytes are port and slot number. This field is the second object identifier in all traps sent from TSU/HSU products. For traps from the ISU 512, the Unit ID is the first object identifier. See the product MIBs for more information

Definitions for Poll Link Up/Down traps are included in the Agent Card MIB file: TSUAGENT.MIB.

SNMP MIB BROWSER CONFIGURATION

The following are typical steps required to configure Network Manager MIB variable access through the Agent Card:

- 1. Load the desired product MIBs on the network management station. If, for example, the administrator is managing TSU 100 and ISU 512 devices, load TSU 100.MIB, ISU512.MIB, and RFC1406.MIB.
- 2. Create device entries in the NMS database for all units that are to be managed through the Agent Card. The host unit should be configured as the Proxy agent for the external units. The IP address or host name used for the proxy designation is that of the Agent Card.
- 3. Set community names in the devices entries for external units to the Agent Card's community name with the device Unit ID appended as defined in *Agent Card SNMP Access on page A-3*.
- 4. Set the device timeout for all device entries in the NMS device database to five seconds, including the host unit.

SNMP MIB FILES

The Agent Card supports several standard MIBs including MIB-II (RFC-1213), the DS1 T1/E1 MIB (RFC-1406), and the Ethernet MIB (RFC-1643). It also supports several ADTRAN enterprise specific MIBs including the ADT-RAN Product MIB (ADTRAN.MIB), the ADTRAN DS1 extensions MIB (ADS1.MIB), and all TSU/HSU Enterprise MIBs, such as TSU 100.MIB.

The standard MIB files are usually included with most SNMP network management software. The latest version of the ADTRAN enterprise specific MIBs are available from the ADTRAN anonymous ftp site (ftp.adtran.com), or by dial-up from the BBS (205 -971-8169). Appendix A. SNMP

Appendix B Agent Card Menu Tree

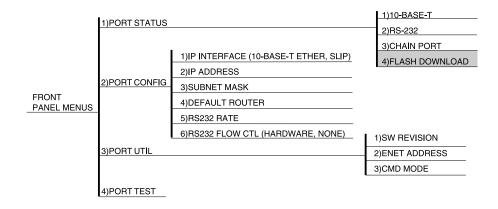


Figure B-1 shows the menu tree for the Agent Card.

Figure B-1. Agent Card Menu Tree

Appendix B. Agent Card Menu Tree

Appendix C Terminal Mode/Telnet Menu

	1)HOST MENU ACCESSS		NEW UNIT
	2)REMOTE MENU ACCESS	.,	
	3)UNIT ACCESS TABLE	,	AULT UNIT PASSCODE
		5) EXIT	
		5/LAT	
			1)ISNMP READ COMMUNITY
			2)SNMP READ/WRITE COMMUNITY
AGENT CARD MAIN MENU			3)SNMP TRAP COMMUNITY
	4) MANAGEMENT CONFIGURATIO	N	4)HOST 1 TRAP IP ADDR
			5)HOST 2 TRAP IP ADDR
			6)HOST 3 TRAP IP ADDR
			7)HOST 4 TRAP IP ADDR
			8)SYSTEM NAME
			9)SYSTEM CONTACT
			10)SYSTEM LOCATION
			11)AUTH. FAIL TRAPS SENT
			12)POLL LINK STATUS TRAPS SENT
			13)PING IP HOST
			14)EXIT
			-
	5)TCP/IP CONFIGURATION		1)TCP/IP INTERFACE
			2)AGENT IP ADDRESS
			3)AGENT SUBNET MASK
			4)DEFAULT IP ROUTER
			5)TELNET/TERMINAL TIMEOUT
	6)RS232 CONFIGURATION	-	6)TELNET/TERMINAL PASSWORD
		v Control	7)EXIT
	2/1101		

Figure C-1 shows the Terminal Mode/Telnet menu tree.

Figure C-1. Terminal Mode/Telnet Menu Tree

Appendix D

Agent Card Failure Messages

FAILURE MESSAGE AT POWER UP

AGENT CARD FLASH DOWNLOAD MODE

Agent Card needs to be Flash Downloaded. This message indicates a blank or partially programmed Flash Memory.

SELF TEST FAILURES

EPROM CS	EPROM checksum error
RAM ERR	Dynamic RAM error
E2 ERR	Cannot program EEPROM
ENET ERR	CPU cannot access ethernet controller

ALARMS

10BASET LINK	Indicates 10BaseT Link integrity test has failed
FLASH DOWN- LOAD	Active when Agent Card is in Flash Download mode

Appendix E Acronyms and Abbreviations

ΔDIΡ	ADTRAN data link protocol
	address resolution protocol
	ADTRAN Telnet protocol
BBS	▲
bps	
BPV	hipolar violation
CD	
COM	
СОМ	
	central processing unit
CTRL	
CTS (CS)	
DCD	
	data communications equipment
DS1	digital signal level one
DTE	data terminal equipment
DTR	
EPROM	erasable programmable read only memory
ftp	file transfer protocol
GND	signal ground
	internet control message protocol
ID	identification
INTF	
IP	internet protocol
kbps	kilobits per second
LAN	local area network
LCD	liquid crystal display
LED	
Mbps	megabits per second
MIB	management information base
	network management station
	private branch exchange
PC	
	1 1

PING	. packet internet groper
RD (RXD)	. receive data
RFC	. request for comments
RI	
RMA	. return material authorization
ROM	. read only memory
RTS (RS)	. request to send
RX	. receive
SLIP	. serial line internet protocol
	. simple network management protocol
ТСР	. transfer control protocol
TD (TXD)	. transmit
UDP	. user datagram protocol
UTIL	. utilities
WAN	. wide area network

Product Support Information

Pre-Sales Inquiries and Applications Support

Please contact your local distributor, ADTRAN Applications Engineering, or ADTRAN Sales:

Applications Engineering	(800) 615-1176
Sales	(800) 827-0807

Post-Sale Support

Please contact your local distributor first. If your local distributor cannot help, please contact ADTRAN Technical Support and have the unit serial number available.

Technical Support (888) 4ADTRAN

Repair and Return

If ADTRAN Technical Support determines that a repair is needed, Technical Support will coordinate with the Customer and Product Service (CaPS) department to issue an RMA number. For information regarding equipment currently in house or possible fees associated with repair, contact CaPS directly at the following number:

CaPS Department (256) 963-8722

Identify the RMA number clearly on the package (below address), and return to the following address:

ADTRAN, Inc. CaPS Department 6767 Old Madison Pike Progress Center Building #6, Suite 690 Huntsville, AL 35807

RMA # _____