AOS 13.14.00 Release Notes

Release Notes	Release Date: June 24, 2009	Notes Revision: June 26, 2009

Resolved Issues

These are issues that have been resolved since the previous AOS release (13.13.00)

Receiving L2TP traffic on a stateless policy-class entry may cause the unit to reboot.

Multiple-value GET-BULK SNMP requests can return incorrect values.

IGMP Snooping can consume extensive CPU resources, and may cause the unit to reboot after an extended period of time.

IGMP snooping may allow for a spanning tree loop, which may lead to a reboot if an extensive amount of multicast traffic traverses the switch.

The SNMP Object for the Frame-Relay interface speed returns a value of 0.

The 'SNTP wait-time' setting can cause a unit to lockup if it is configured to use a larger than default wait-time.